DETAILED NOTIFICATION FOR RECUIRTMENT OF TEACHING FACULTY (CONTRACT) –Vide Advt No. C/Estt/770/TS (A)/2022, dt. 15.12.2022

Applications are invited for recruitment of Teaching **faculty (Contract)** (Purely on Temporary basis) in the following departments/programmes at JNAFAU School of Planning and Architecture and College of Fine Arts.

B. Arch., M. Arch. (ID), M. Arch. (ED), B. Arch. (Civil Engineering course), B. Design (ID), B. Tech. (DTDP), B. Tech. (FSP), B. Tech. (Planning), BFA (Applied Art), BFA (Painting), BFA (Photography), BFA (Sculpture), BFA (Animation), MFA (Painting), MFA (Sculpture), MFA (Applied Art), MFA (Photography).

Interested candidates may submit their Application/C.V along with copies of Educational Qualification / Experience and any other relevant documents ***at Office of the Registrar, JNAFA University*** in person or through mail registrar@jnafau.ac.in. **The last date of submission is 27.12.2022**.

*** Experience requirement for all departments/programmes is given separately below:**

THE REQUIRED QUALIFICATION ARE AS FOLLOWS:

S.No.	Programme	Minimum Qualification & Skill Requirements
1	B. Arch	B.Arch OR B.Arch & M.Arch
2	M.Arch (ID)	B. Arch and M. Arch (Interior Design) or equivalent
3	M.Arch (ED)	B. Arch and M. Arch (Environment Design) or equivalent
For all the above Architecture programmes experience will be counted after CoA registration.		
4	B.Arch (Civil Engineering) courses	B.E/ B. Tech and M.E/M. Tech (or Equivalent) in Civil Engineering, Structural Engineering respectively.
5	B. Design	B. Des (ID) or equivalent OR B.Arch (with experience in ID) OR B.Des./B.Arch & M.Des.(ID) or M.Arch (ID) or equivalent
6	B.Tech (DTDP)	1. B.Arch OR B.Arch & M.Arch 2. BE/B.Tech (CSE) OR BE/B.Tech & M.E/M.Tech (CSE) 3. M.Tech (GIS)
7	B.Tech (FSP)	1. B.Arch & M.Arch (Certification in Auto CAD,BIM, Revit, Skechup, Photoshop, Equest is needed) 2. B.Tech (FSP) 3. B.Tech & M.Tech (Sustainability) or MEP Expert 4. M.Tech (Construction Management) 5. M.Tech (GIS)
8	B.Tech (Planning)	1. B.Arch& M.Plan/M.Tech (Planning) 2. B.Plan/B.Tech (Plan)& M.Plan/M.Tech(Planning) 3. M.Plan/M.Tech (Transportation Planning/Infrastructure

		Planning)
9	BFA (Applied Art)	BFA (Applied Art) OR BFA (Applied Art) & MFA (Applied Art) / Visualisation/equivalent post-graduate degree. (Desirable: Knowledge in New Media Digital Advertising and Emerging Technologies)
10	BFA (Painting)	1. BFA (Painting) OR 2. BFA (Painting & MFA (in Painting or relevant/equivalent post-graduate qualification /Print Making/Art History) (Desirable: Proficiency in the Craft and ability to demonstrate and teach hand skills)
11	BFA (Photography)	1. BFA (Photography) 2. BFA & MFA (Photography or relevant/equivalent post-graduate qualifications such as TV Production/Digital Moving Image etc.
12	BFA (Sculpture)	1. BFA (Sculpture) 2. BFA (Sculpture) & MFA (Sculpture) OR Post graduate Degree in Art History.
13	BFA (Animation) 2D and 3D	Bachelor degree in any discipline with recognized University graduated with minimum of 'A' Grade or equivalent, and a two-year diploma certificate from a reputed institute.**OR** Bachelor's Degree in BFA (Animation) graduated with a minimum of 'A' grade or its equivalent. **AND** A minimum two-year Industry experience with a flair for teaching. **OR** A minimum of one-year industry experience and a two-year teaching experience in any institute of repute relevant. The candidates applying for 2D Animation Teaching Faculty Post should preferably possess the relevant demonstration skills using Adobe Creative Suite in the following subjects: Digital 2D character animation and digital FX animation with a strong foundation in traditional animation, **OR** Digital painting for creating digital environments, interiors, characters and matte paintings for animation. **OR** Ability to teach animation allied theory subjects such as production pipeline storytelling & script writing, evolution of animation etc. The candidates applying for 3D Animation Teaching Faculty Post should preferably possess the relevant demonstration skill-sets (with Autodesk Maya, Mudbox and other VFX software tools wherever applicable) in the

		given subject (s) combinations as indicated below: Organic and Inorganic Modeling, Shading and Texturing **OR** Rigging Organic and Inorganic characters and 3D Characters Animation (Body Mechanics & Acting) **OR** Ability to teach Maya Camera, Lighting, Rendering, 3D Previz, 3D Characters/Practical FX, and Camera Integration.
	Note	The applicants in their CV should invariably mention about the 2D Animation, or 3D Animation and/or VFX subjects and the relevant software tools in which they have got general proficiency. They also need to as well mention in clear terms in which digital 2D Animation, or 3D Animation and/or VFX subjects and the relevant software tools they possessed **teaching proficiency**.

Note:-

Preference will be given for Candidates with Academic/work Experience and those having specialization in relevant fields as per curriculum. The above positions are purely temporary and are liable to be terminated at any time without any notice. Selected candidates have no rights to seek for regularization. The remuneration will be paid as per University Norms based on Qualification and Experience.

No TA/DA/Stay facilities will be provided for attending interview.

SCHEDULE OF INTERVIEWS:

- The date of interview will be intimated to the shortlisted candidates.
- The schedule of interview will be posted in the University website. Candidates are informed to keep updated with announcement on the website.

INSTRUCTIONS TO CANDIDATES REGARDING ELIGIBILITY AND INTERVIEW:

- All candidates are required to come prepared for a demo lecture of not more than 5 minutes duration. Presentation on Power Point may also be prepared. White board will be available.
- The Faculty Appraisal Form should be filled by all candidates with teaching experience and submitted along with CV. Faculty members already working in JNAFAU must have their Appraisal forms countersigned by HoD and Principal.
- **Experience required**: At least one year experience after post-graduate (preferably in industry) and three years after Bachelor's degree (preferably at least one year in industry) except where specially mentioned otherwise.
- Experience claimed shall be substantiated by suitable documents.

- 'A' grade or 1st Class in either UG or PG.
- The University will consider various qualifications from different institutions based on the need for teachers in specialized domains keeping in mind the curriculum of the concerned programme, repute of the institutions etc. from which the applicants have passed out.

NOTE:

Selected candidates may be reviewed after a period of 2 to 6 months after joining, to assess how well they are meeting objectives of the institution. Some of the expected attributes and skills are mentioned below.

- Good English verbal communication skills and a knowledge of various pedagogic methods.
- Strong work ethics that motivates students and create positive learning environment.
- Capability to guide students in achieving course outcomes enabling them to acquire employable skills.
- Ability to use audio-visual aids and create online digital lessons,
- Proficiency in handling seminars, workshops, and students projects etc.
- Adaptability to work in team environment in a collaborative way to achieve the shared goal and vision
- Adept at understanding the core course objectives and accordingly designing curriculum, course syllabi and lesion plans.
- Possess and promote passionate love for life-long learning.
- Respect and adhere to the Code of Conduct of the organization.

Date: 15.12.2022 **REGISTRAR**